

Enhancing Food Access Through AI-Guided Infrastructure Improvement

Huiying ("Fizzy") Fan

ICICLE Educational Fellows 2025 Training
Mentor: Alfonso Morales



Purpose of the Project

- Provide an overview of transportation routing approaches
- Guide trainees in integrating realistic routing tools into the FEAST workflow
- Enable participants to independently run analyses and customize model inputs for food-access research
- Support the development of FEAST to better account for infrastructure conditions



Problem Statement

Food Accessibility



Source: Walmart Foundation



Food Access

Who are low food access populations? How do governments support food entrepreneurs? ...



Source: World Economic Forum



Civil Infrastructure

How to improve the infrastructure to enhance food security?



Source: ABC News



Extreme Weather

Where are food deserts under different weather conditions?

Existing vs. New Methods

ICICLE's FEAST Model

Census

Open Street Map

Google API

(1). Pre-processing

- Query and download data
- Household location from OSM
- Household features from census
- Store location and types
- Travel time as Euclidian distance
- Store data in PostgreSQL

(2). Initialization

(Agent Generation)

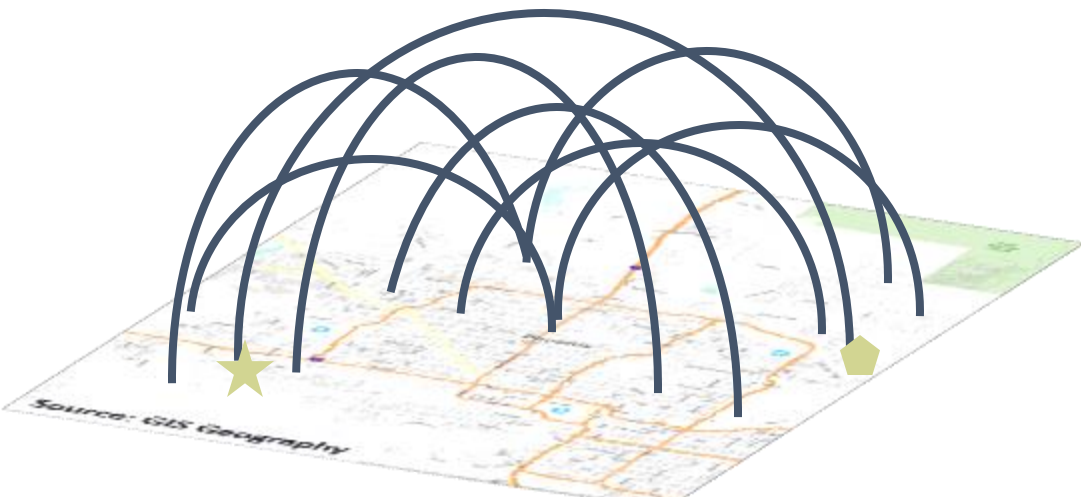
- Load data from PostgreSQL
- Create store (location, type) and household (location, features) agents
- Set up spatial environments
- Set up scheduler

(3). Simulation

- Activate household agents
- Evaluate food access using MFAI
- Update agent states

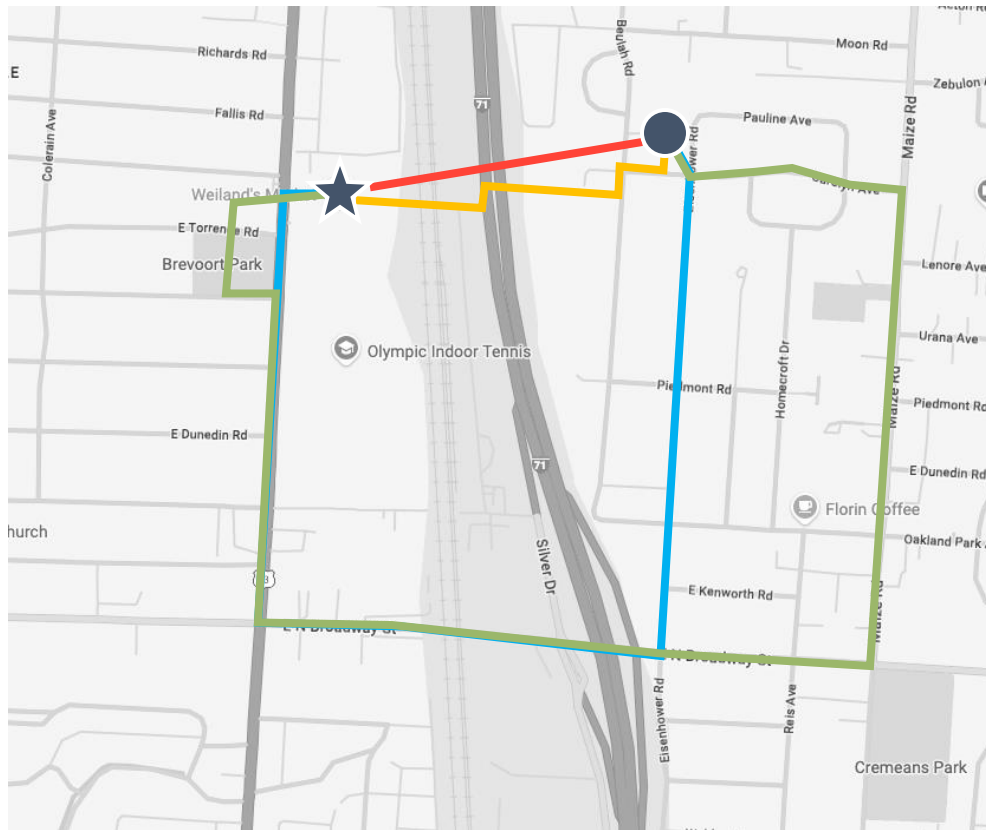
(4). API Interaction

- Add/remove store
- Advance simulation step
- Get data



Trip Modelling 101

06



Euclidean Distance

$$d_E = \sqrt{(\Delta x)^2 + (\Delta y)^2}$$

Straight-line distance between two locations. but Ignores roads, buildings, rivers, and other barriers; not realistic for actual travel.

Manhattan Distance

$$d_M = |\Delta x| + |\Delta y|$$

The sum of horizontal and vertical distances, mimicking travel along a city grid. More realistic than Euclidean distance, but still not realistic in accounting for real-world infrastructure.

Shortest Travel Time

Calculates the fastest route using actual roads (for cars) and sidewalks (for walking)

Impedance-based Travel Time

Calculates the fastest route considering time and other factors (e.g., health, weather, etc.)

Sidewalk Simulator (SidewalkSim)

SidewalkSim is a pedestrian path routing tool within Georgia Tech's TransportationSim suite.



Shortest-path routing

Computes realistic travel times based on detailed pedestrian networks



Open & flexible

Fully open-source and easily modified for new applications



Custom cost functions

Integrates factors like health, heat, and safety into routing

Sidewalk Machine Vision
Sidewalk Network QA/QC

2. Sidewalk Network Set-up

initialize_sws_links()

Sidewalk
raw files

Sidewalk
Links

Crosswalk
Links

Sidewalk
Nodes

3. Build Networks

build_walk_network(df_links)

build_graph / data_node_link / SWS_links.shp

df_links

id
sidewalk status
status
type (S/W/C/W)
id
x & y (A)
x & y (B)
bounding grid

DG (weighted
driving network)

edge = link
weight = path TL

6. Run

5. Prepare Samples

samp_pre_process

df_points

Trip ID
Origin lat & lon
Destination lat & lon
Origin x & y
Destination x & y
Origin node
Destination node
Origin time
Destination time

4. Parameter Set up

Walking Speed	Walking Threshold
Grid Size	Strategy
Node to Pt. threshold	Time of Day
	Number of Options

allRun()

BIGRun()

determine_Need()

Route finder function;
k_shortest_paths();
format(routes())

Walk Paths

link ID
A & B
distance
time

Running Logs

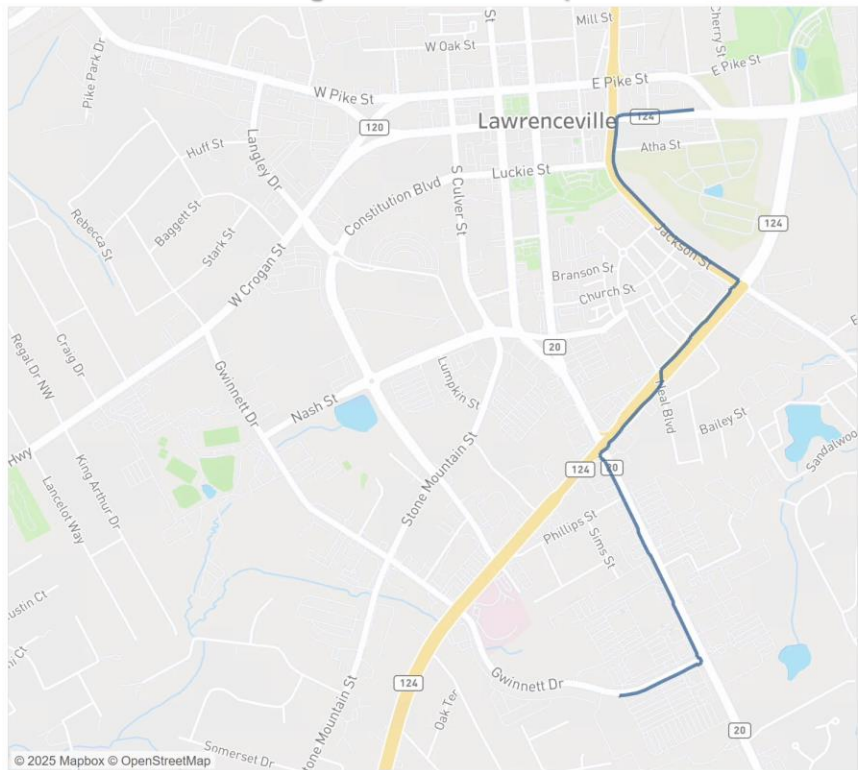
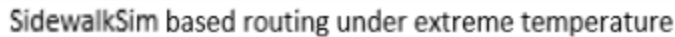
df_point:
for every
sample O-D
pair, run it
through the
BIGRun()
function

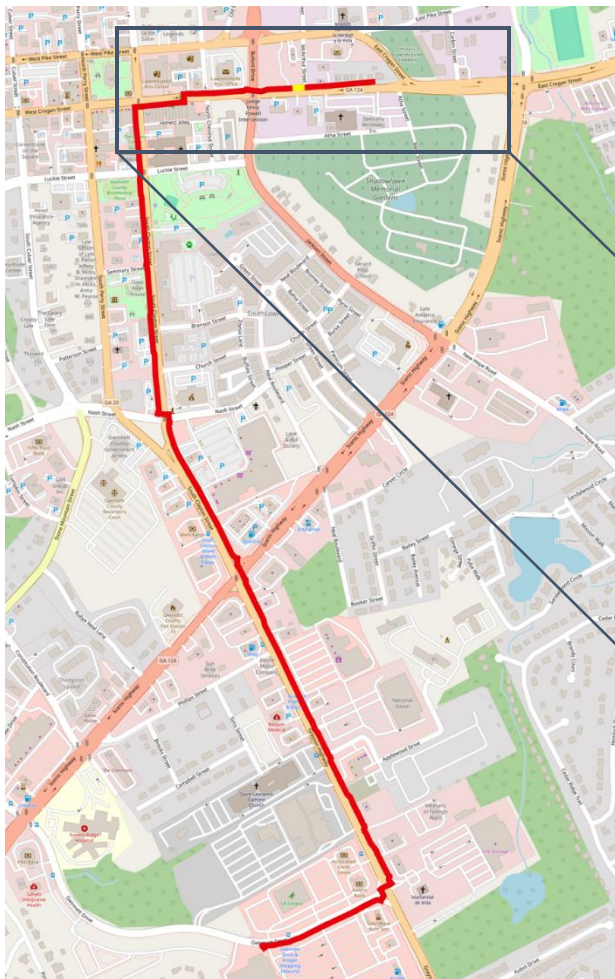
Is the walking
distance within the
pre-sent walking
threshold?

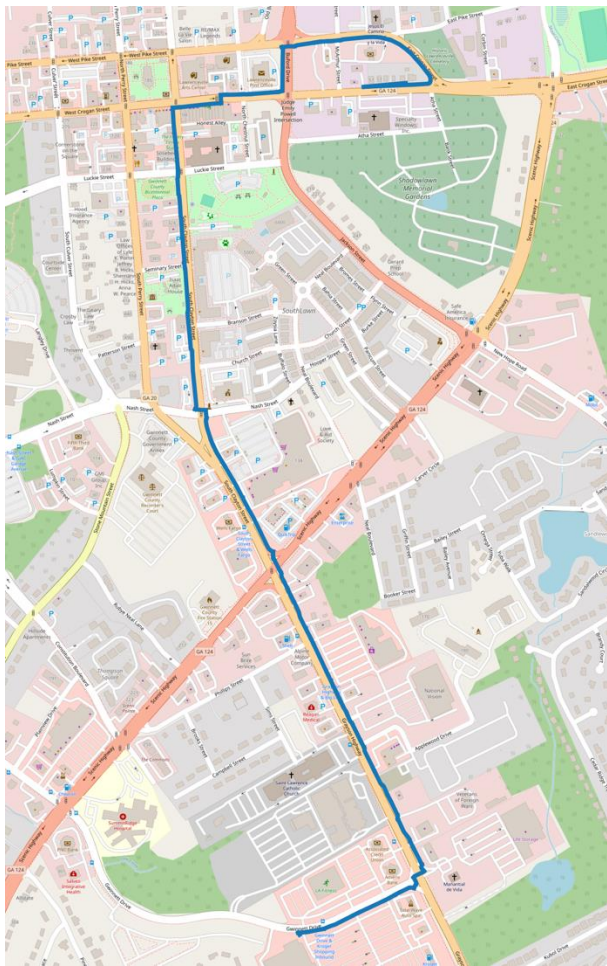
SidewalkSim Functions

SidewalkSim Routing Functionality

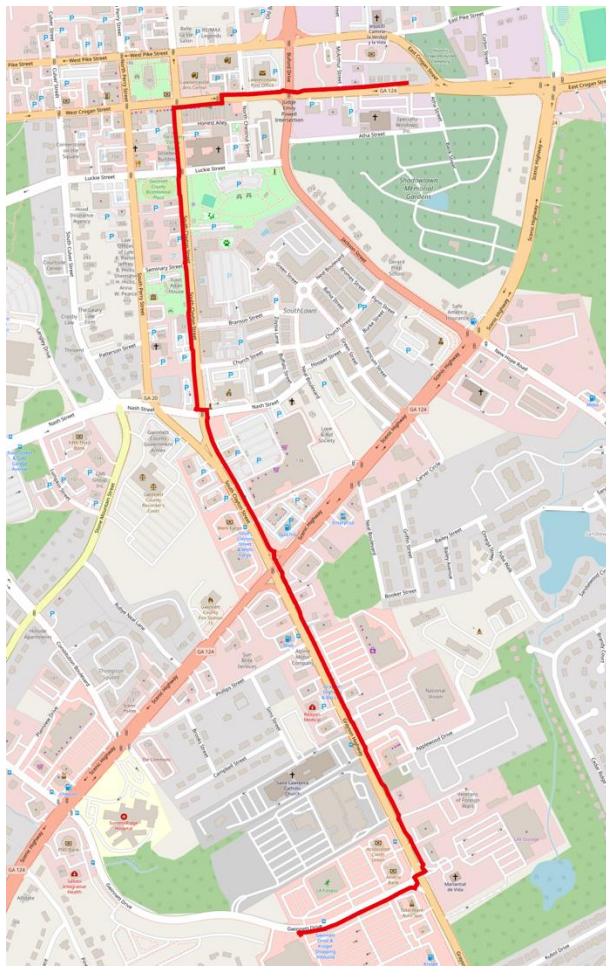
- Allows users to use different impedance factors based on population group and mobility constraints
- Models different safety scenarios at different times of the day (when temperatures are different)







Before



After

Using SidewalkSim



Input Format

Columns:

- origin_to_destination: a code denoting the pair of household and grocery stores (e.g., fassApartment_to_wholeFoods)
- ori_lat: latitude of household
- ori_lon: longitude of household
- dest_lat: latitude of grocery store
- dest_lon: longitude of grocery store
- trip_id: assigned trip ID

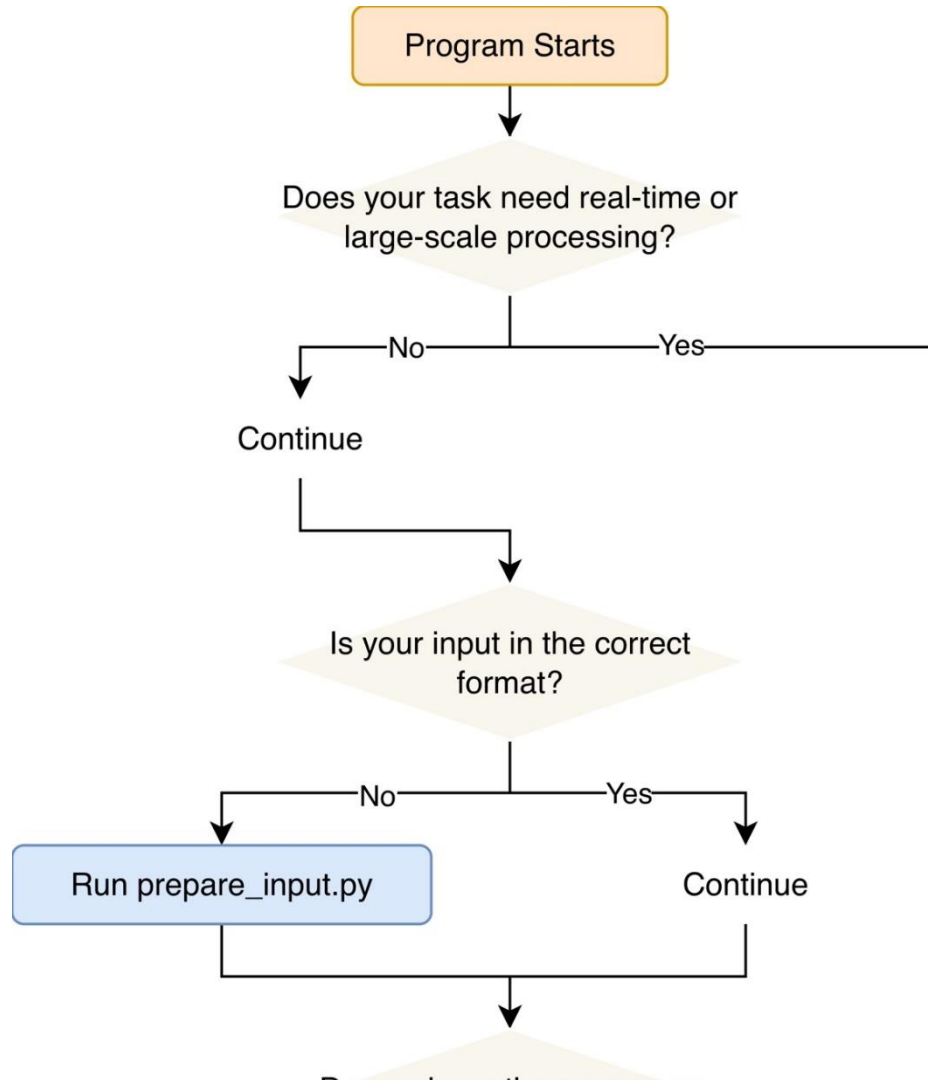
origin_to_destination	ori_lat	ori_lon	dest_lat	dest_lon	trip_id
household1_to_store1	39.94327	-82.97743	39.94608	-82.98234	0
household2_to_store2	40.03799	-82.99340	40.03719	-82.99970	1
household3_to_store3	40.10568	-83.06891	40.11683	-83.06801	2

Output Format

Columns:

- trip_id: assigned trip ID
- tt_min: travel time in minutes

trip_id	tt_min
0	23.2
1	21.2
2	20.2

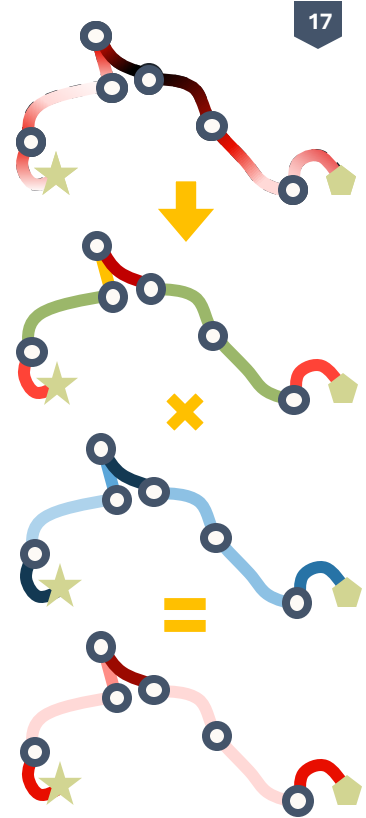


Optional Modules

Travelers' Cumulative Heat Exposure

- Risk-constrained Route Optimization or Transit Riders under Cumulative Heat Strain

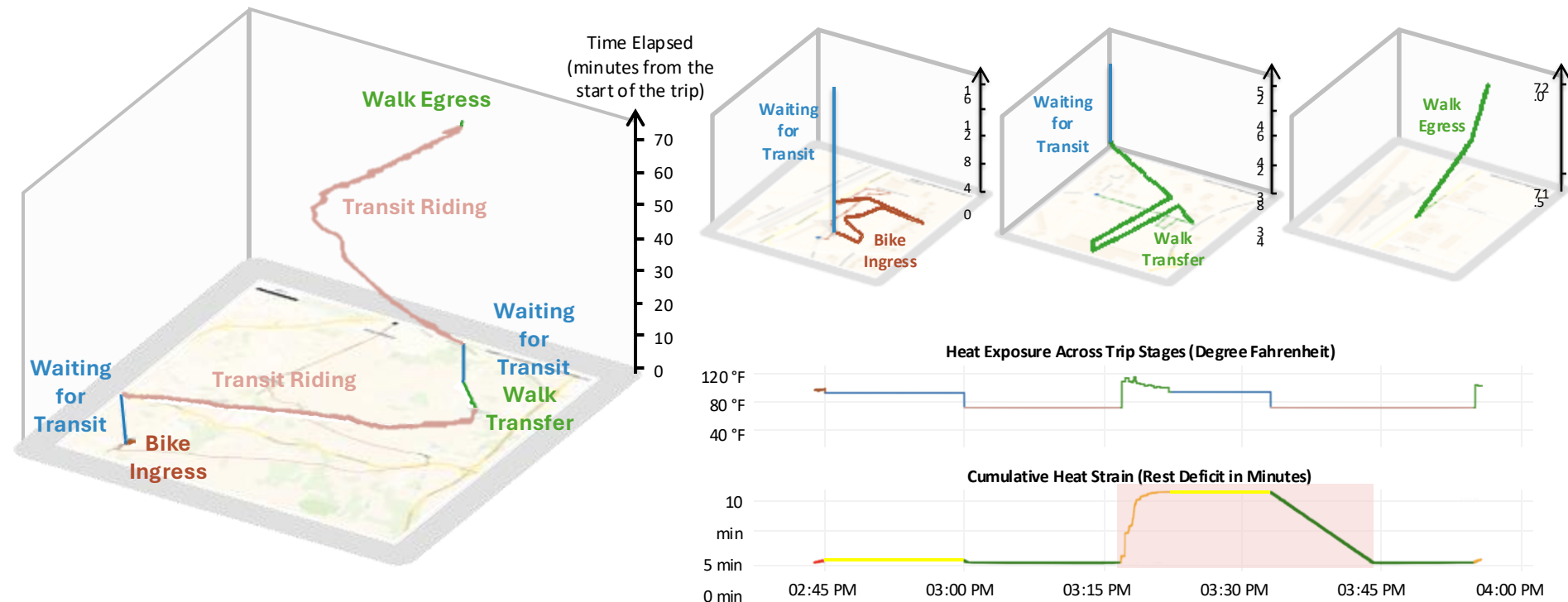
- $\min_{\mathcal{R}} \sum_{(i,j) \in \mathcal{R}} (t_{ij,t_i} + e_{ij}) : R_i = 0, \forall i \in \mathcal{R}$
 - $e_{ij} = \frac{t_{ij,t_i}}{\rho_{ij}} \eta_{ij}, (\rho_{ij}, \eta_{ij}) = H(T_{mrt}, P_{d,m_{ij}})$
 - $E_j = [E_i + 1_{\{P_{d,m_{ij}} > 0\}} e_{ij} - 1_{\{P_{d,m_{ij}} = 0\}} t_{ij,t_i}]^+$
 - $R_j = 1_{\{P_{d,m_{ij}} > 0\} \cup \{e_{ij} > 0\}} \cdot (R_i + t_{ij,t_i} / \rho_{ij})$



Fan, H., Lu, H., Lyu, G., Guin, A., & Guensler, R. (2024). A framework for assessing cumulative exposure to extreme temperatures during transit trip. *arXiv preprint arXiv:2408.04081*.

Fan, H., Lyu, G., Lu, H., Guin, A., & Guensler, R. (2025). Transit Rider Heat Stress and Health: Potential Impacts of Current and Future Extreme Heat Exposure in Atlanta, GA. *Environmental Research Letters*.

Travelers' Cumulative Heat Exposure



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Thank you!

